

Attendees: Fabio Tinoco, Juan Diaz-Zuluaga, Richard Rodriguez

Start time: 11:20pm

End time: 11:50pm

<Fabio Tinoco>:

- How many hours did I work since the last meeting?
 - 3
- What was done since the last scrum meeting?
 - Finished tree implementation and custom structure implementation.
- What is planned to be done until the next scrum meeting?
 - Start to code spawning parameters for the assets inside the biome take over.
- What are the hurdles?
 - Have the essentials working by Wednesday.

<Juan Diaz-Zuluaga>:

- How many hours did I work since the last meeting?
 - 3
- What has been done since the last scrum meeting?
 - Finished up the poster, as well as the fixing of the renders of all of the models.
- What is planned to be done until the next scrum meeting?
 - Work on the animations of the models.
- What are the hurdles?
 - None

<Richard Rodriguez>:

- How many hours did I work since the last meeting?
 - 3
- What was done since the last scrum meeting?
 - Created Flowchart for poster
 - Replaced Modblock in Biome Takeover
- What is planned to be done until the next scrum meeting?
 - Fix Biome takeover block bug
- What are the hurdles?
 - N/A